## **Junior Men's Division Tournament Rules**

- 1. All players and coaches must sign in prior to participating. Teams should be at the park a minimum of 1 hour prior to their first game for registration. This will allow ample time to sign in at OASA Headquarters and have all bats approved by the Umpire and Chief
- 2. Players are required to provide identification upon sign in. Birth certificate, Health Card, driver's license, passport are acceptable documents.
- 3. Teams must provide the tournament convenor with a contact number where they can be reached throughout the tournament to be advised of schedule changes that may be required due to weather or other circumstances beyond the control of the convenor.
- 4. All bats must be checked by the Umpires and OASA Convenors prior to the team's first game. A destructible OASA Approved sticker will be placed on all LEGAL Bats. A player caught using an illegal bat will be ejected from the tournament.
  - Illegal/Altered Bats are still an appeal play that must be made prior to the next pitch of an at bat/inning
  - In the case that a bat has an OASA Sticker but is determined altered in an appeal play the result: The ball is dead, the batter is out and baserunners may not advance. The batter is ejected from the game for using an altered bat and the sticker is removed.
- 5. Pre-game warm ups are not allowed on the infield before games.
- 6. Home team will be determined prior to the start of the game by a coin toss. The team that has travelled the farthest distance will call the toss. The winner of the toss will have the choice of first or third baseline player's bench unless teams are playing back to back and a team already at the first or third baseline bench will not be required to move.
- 7. Softball Canada/O.A.S.A. Rules Will Be in Effect
- 8. The Softball Canada pitching rule will be enforced
- 9. Line up cards are required for all games and will be provided to a team rep by the convenor ½ hour prior to game time and must be submitted to the convenor at least 15 minutes prior to the game start time. Teams must be at the diamond and prepared to play up to ½ hour prior to the scheduled game time.
- 10. Mercy Rule seven (7) or more runs after five (5) or six (6) innings in <u>all</u> games Fifteen (15) or more runs after three (3) or four (4) innings in all games.
- 11. International Tie Breaker Rule to be in effect starting in the top of the 8th inning, with the exception of the Championship game(s).
- 12. When an OASA tournament game is suspended it will be resumed at the exact point where the game was suspended, if completed on the scheduled tournament scheduled weekend. If scheduled at another date the game shall be replayed in its entirety from the beginning. This rescheduled game does not result in a new flip, but new lineup cards will be submitted.

- 13. There will be a 15-minute break between 'back-to-back' games.
- 14. Equipment deemed unusable by the umpire will be removed from the game and handed over to the tournament convenor for the duration of the tournament. It is the team's responsibility to collect any equipment upon their elimination from the tournament or at the conclusion of the tournament. The OASA is not responsible for equipment not picked up by the owning team.
- 15. No smoking is allowed on the player's bench or the playing field.
- 16. Alcoholic beverages are <u>NOT ALLOWED</u> within the playing field or parking lot. Infractions of this rule will be dealt with severely.
- 17. Gorilla grip is allowed to be used by pitchers.
- If a ball becomes too dark because of illegal use of a foreign substance that the umpire has the right to remove the ball from play.
- 18. The Tournament ball will be the 12" Worth.
- 19. The double base will be used at first for all OASA tournaments.
- 20. Safes & outs and balls & strikes shall not be grounds for protest. Matters of protest are misinterpretation or misapplication of the rules. The Protest Committee's decision shall be final. There is no appeal. No protest fee is required during tournament play.
- 21. Sportsmanship is stressed in <u>ALL</u> games towards players, coaches and umpires.